Stephen A. Klema

TUNXIS COMMUNITY COLLEGE
Department of Arts and Media

F O R GRAPHIC DESIGN MAJORS

GRAPHIC DESIGN
Advertising by Design by Robin Landa
All Messed Up: Unpredictable Graphics by Anna Gerber
A Basic Course in Graphic Design by Richard Taylor
Basic Graphic Design by Robert Charles Smith
The Best of Brochure Design 8
Conscientious Objectives: Designing for an Ethical Message by John Cranner, Yolanda Zappaterra
Collosal Design by Clarke Warmke
Design by Thinking by Ken Cato
Design Essentials by Adobe Systems
Design Workshop by Robin Williams
Design for Communication by Elizabeth Resnick
The Design of Advertising by Roy Paul Nelson
The Design Concept by Allen Hurlburt
Designer and the Grid by Lucienne Roberts and Jullia Thrift
Designer Posters by Rockport Publishing
The Digital Designer by Stephen Pite
Digital Lab: Print & Electronic Design-Editorial by Yolanda Zappaterra
Drawing From Life: the Journal as Art by Jennifer New
Exploring the Elements of Design by Poppy Evans, Mark A. Thomas
Extreme Design by Spencer Drate, Jutka Sal Avetz
Foundation by Spencer Drate
Graphic Agitation by Liz McQuistion
Graphic Communications Today by Theodore Conover
Graphic Design Basics by Amy Arntson
Graphic Design for the 21st Century
Graphic Design School by David Dabnar
Graphic Design Solutions by Robin Landa
Graphic Design Sources by Kenneth J. Hiebert
Graphic Design Speak by Anistatia R. Miller, Jared M. Brown
Graphic Design Made Difficult by Bob Gill
Graphic Design Manual by Armin Hoffman
Graphic Design Process by Kenneth J. Hiebert
The Graphic Language of Neville Brody 2 by Jon Wozencroft
Graphically Speaking by Lisa Buchann
Great Graphics on a Budget by Dixonbaxi
Grids for the Internet and Other Digital Media by Veruschka Gotz
Grid Systems by Kimberly Elam
Handwritten by Steven Heller, Mirko Ilic
Insight - a Guide to Design with Low Vison in Mind by Michael Evamy, Lucienne Roberts
Imaging Essentials by Adobe Systems
Language, Culture, Type by John D. Berry
Layout by Allen Hurlburt
Layout, Making it Fit by Carolyn Knight, Jessica Glaser
Less is More by Steven Heller, Ann Fink
Low Budget High Quality Design by Steven Heller, Ann Fink
Making a Good Layout by Lori Siebert, Lisa Ballard
Making and Breaking the Grid by Timothy Samara

Masters of Poster Design by John Foster
Modern Magazine Design by William Owen
More Paperwork by Nancy Williamss
The New Graphic Design School by Alan Swann
The Non Designer's Design Book by Robin Williams
No Brief: Graphic Designers Personal Projects by John O'Reilly
No Copy Advertising by Lazar Ozamic
No More Rules:Graphic Design & Post Moderism by Rick Poynor
On The Edge, Breaking Boundaries of Graphic Design by Karen D. Fishler
One Color Graphics by Chen Design Associates
Pagelayout by Roger Walton
Paper Engineering by Natlie Avella
Paper Graphics 2: The Power of Paper in Graphic Design by Catherine Fishel
Paper Work by Nancy Williams
Photocopied by Bryan Turcotte, Christopher T. Miller
The Power of Color in Design for Desktop Publishing by Vern Groff
Radical Graphics Radicals by Laurel Harper
Restart: New Systems in Graphic Design by Christian Kusters, Emily King
See Design, Hear Design, Speak Design by Supon Design Group
Signs: Lettering in the Environment by Phil Baines, Catherine Dixon
A Smile in Mind by Beryl McAlhome, David Stuart
Studio Secrets for the Graphic Artist by Jack Buchan
Type and Image by Philip Meggs
Type, Image, Message by Nancy Skolos, Thomas Wedell
Type and Layout by Colin Wheildon
Using Design Basics to Get Creative Results by Bruce Peterson
Understanding Comics, The Invisible Art by Scott McCloud
Visual Communication: Images with Messages by Paul Martin Lester
Visual Literacy by Judith Wilde
White Graphics by Gail Deibler Fink
1,000 Greetings by Peter King

TYPOGRAPHY
Alphabook, Typeface Design and Application by Roger Walton
American Typeplay by Steven Heller, Gail Anderson
American Typography Today by Rob Carter
ABC's of Type by Alan Haley
A Blip in the Continum, A Celebration of Grunge Typography by Robin Williams
Basic Typography by James Craig
Big Type by Roger Walton
The Complete Typographer by Christoher Perfect, Jeremey Austen
The Concise Guide to Type Identification
Expressive Typography by Kimberly Elam
Extreme Graphics by Kathleen Ziegler, Nick Green
Faces on the Edge by Steven Heller, Ann Fink
Free Fonts by Ziegler, Greco, Riggs
How Typography Works by Fernand Baudin
How to Spec Type by Alex White
Letterforms-Bawdy, Bad, and Beautiful by Steven Heller, Christine Thompson
The New Typography, a Handbook for Modern Designers by Jan Tschichold
The Non-Designers Type Book by Robin Williams
Revival of the Fittest, Digital Versions of Clasic Typefaces by Phillip Meggs, Roy McKelvey
Stop Stealing Sheep and Find Out How Type Works by Erik Spiekermann, E.M. Ginger
Type - no borders, no boundaries, no limits by Roger Walton

Type and Typography by Phil Baines and Andrew Heghan
Typewise by Kit Hinrichs
Typographic Specimens: The Great Typefaces
Typographic Design: Form and Communication by Philip Meggs, Rob Carter, Ben Day
Working with Computer Type (1 through 5) by Rob Carter

LOGO & IDENTITY DESIGN
American Corporate Identity by David E. Carter
Designing Brand Identity by Alim Wheeler
Global Graphics: Symbols by Anistatia R. Miller, Jared M. Brown, Cheryl Dangel Cullen
How To Design Trademarks and Logos by John Murphy, Michael Rowe
How to Design Logos, Symbols, and Icons by Gregory Thomas
Identify by Charlotte Rivers
Identity Sourcebook
Logo Lounge by Catherine Fishel and Bill Gardner
Marks of Excellence, History and Taxonomy of Trademarks by Per Mollerup
Notes on Graphic Design and Visual Communication by Greg Berryman
The Power of Logos by William Haig and Laurel Harper
Prints Best Logos and Symbols
Logo Design That Works by Lisa Silver

ILLUSTRATION
Advanced Illustration and Design by Simon Jenkins
Designing with Illustration by Steven Heller and Karen Pomeroy
Digital Illustration: a Master Class in Creative Image-Making by Lawrence Zeeger
Exploring Illustration by Michael Fleishman
An Introduction to Illustration by Brian Lewis
Hand to Eye by Angus Hyland, Roanne Bell
Pen and Mouse: Commercial Art and Digital Illustration by Angus Hyland

THEORY & HISTORY
Design Literacy by Steven Heller and Karen Pomeroy
Design Research: Methods & Perspectives by Brenda Laurel
A History of Graphic Design by Philip Meggs
Problem Sovled: A primer in Design and Communications by Michael Johnson
Screen: Essays on Graphic Design, New Media, and Visual Culture by Jessica Helfand
Then is Now Cheryl Dangel Cullen
Visual Research by Ian Noble, Russell Bestley
Visible Signs by David Crow
Visual Communication: from Theory to Practice by Jonathan Baldwin, Lucienne Roberts

2D DESIGN PRINCIPLES
Art and Visual Perception by Rudolf Arnheim
Art and Design Fundamentals by Margaret R. Lazzari, Clayton Lee
Basic Design by Maurice de Sausmarez
Color: Essence and Logic by Rolf G. Kuehni
Design Basics by David Lauer, Stephen Pentak
Design Dimensions by Cynthia Maris Dantzic
Design: Principles and Problems by Paul Zelanski, Mary Pat Fisher
Design Fundamentals for the Digital Age by Linda Holtzschue, Edward Noriega

Design Fundamentals by Robert Gilliam Scott
Elements of Design (3D) by Gail Greet Hannah
Introduction to Two-dimensional Design, Understanding Form and Function by John Bowers
Graphic Design Process by Kenneth J. Hiebert
Geometry of Design by Kimberly Elam
Principles of Form and Design by Wucius Wong
The Language of Visual Art by Jack Frederick Myers
Visual Language, The Hidden Meaning of Communication by Peter Bonnici
Launching the Imagination by Mary Stewart
Universal Principles of Design by William, Lidwell, Kritina Holden, Jill Bulter
Visual Thinking by Rudolf Arnheim
Visual Forces, An Introduction to Design by Benjamin Martinez, Jacqueline Block
Visual Workout: Creativity Workbook by Robin Landa, Rose Gonnella
World Without Words by Michael Evamy

PRINT PRODUCTION

Communication Graphics by Wendell Crow
The Complete Guide to Trapping by Brian P. Lawler
Color in the 21st Century by Helene W. Eckstein
Designers Guide to Print Production by Nancy Aldrich-Ruenzel
Design for Production by Robin McAllister
Electronic Prepress: a Hands on Introduction by Bill Parsons
Forms, Folds, and Sizes by Poppy Evans
Getting It Printed by Beach, Shepro, Russon
Graphic Designer's Production Handbook by Norman Sanders, William Bevington
Photoshop in Four Colors by Mattias Nyman
Print Publishing Guide by Adobe Systems
Production Essentials by Adobe Systems
Production for Graphic Designer's by Alan Pipes
Pocket Guide to Digital Prepress by Frank Romano
Pocket Guide to Digital Printing by Frank Cost
The Pocket Pal
Real World Scanning and Halftones by David Blatner, Steve Roth
Start with a Scan by Janet Ashford, John Odam
Understanding Desktop Color by Michael Kieran

INFORMATION DESIGN

Diagrams and Charts by Trevor Bounford
Digital Information Graphics by Matt Woolman
Designers Guide to Creating Charts and Diagrams by Nigel Holmes
Envisioning Information by Edward Tufte
Information Architects by Richard Saul Wurman
Instruction Art by Mathew Vescovo
Mapping: an Illustrated Guide to Graphic Navigation Systems by Roger Fawcett
Not for Toursits (city guides)
Using Charts and Graphs by Jan V. White
Visual Explanations by Edward Tufte
The Visual Display of Quantitative Information by Edward Tufte

COMPUTER ART/GRAPHICS

Computer Graphics for Artists and Designers by Isaac Victor Kerlow and Judson Rosebush
Computergraphia by John Scott
Creative Code by John Maeda
Creative Computer Graphics by Annabel Jankel and Rocky Morton

COMPUTER ANIMATION

Animation Unlimited by Liz Faber, Helen Walters
The Art of 3-D Computer Animation and Imaging by Isaac Victor Kerlow
Animation and 3D Modeling on the Mac by Don and Melora Foley
The Complete Animation Course by Chris Patmore
Disney Animation, The Illusion of Life by Frank Thomas and Ollie Johnston
Drawing for Animation by Kevin Hedgpeth, Stephen Missal
Exploring Storyboarding by Wendy Tumminello
The Flash Animator by Sandra Corsaro
Flash Frames by Laurie Dolphin and Stuart S. Shapiro
Flash MX Motion Graphics by Seol Euna
Flash MX Design for TV by Todd Kelsey and Janet Galore
Flash Web Design, The Art of Motion Graphics by Hillman Curtis
Hollywood 2D Animation by Sandra Corsaro, Clifford Parrott
Motion Graphics-How Did They do That by David Greene
Motion Grapihcs: Film, TV by Kathleen Ziegler, Nick Greco, Tamye Riggs
Motion Grapihcs: Web by Kathleen Ziegler, Nick Greco, Tamye Riggs
Motion Graphics - Graphic Design for Broadcast and Film by Steve Curran
Moving Type, Design for Time and Space by Jeff Bellantoni and Matt Woolman
On Screen In Time by Melanie Goux, James A. Houff
Pause: 59 Minutes of Motion Graphics by Julie Hirschfeld and Stefanie Barth
Type in Motion, Innovation in Digital Grapihcs by Jeff Bellantoni and Matt Woolman

WEB DESIGN

The Art and Science of Web Design by Jeffrey Veen
Click Here by Raymond Pirouz
Creating Killer Web Sites by David Siegel
Deconstructing Web Graphics by Lynda Weinman
Deep Sites by Max Bruinsma
Designing Web Graphics by Lynda Weinman
Designing Web Usability by Jakob Nielson
Directing Web Traffic by Phillip Smith
Elements of Web Design by Darcy DiNucci, Maria Giudice, Lynne Stiles
Fresh Styles for Web Designers by Curt Cloninger
The New Internet Design Project
The Non-Designer's Web Book by Robin Williams and John Tollett
Now Loading...the Aesthetic of Web Graphics by Ivan Vartanian
Personal Web Sites by Joe Shepter
Son of Web Pages That Suck by Vincent Flanders
Web Design Workshop by Robin Williams
Web 3D by Stuart Dredge
Websights: The Future of Business and Design on the Internet
Webworks: Navigation by Ken Coupland
Web Animation and Interactivity by Christine Saucier
Web Concept and Design by Crystal Waters
Web Designer's Guide to Typography by Michael Leary, Daniel Hale, Andrew Devigal

INTERACTIVE MEDIA

Design for New Media by Lon Barfield
Design Whys by Eric Eaton
Don't Make Me Think by Steve Krug
Drag, Fade, Slide: Action Script for Designers by Brendan Dawes
Experience Design 1 by Nathan Shedroff
Exploring Interface Design by Mark Silver
The Humane Interface by Jef Raskin
Interactive Design 2, Graphis
Interactive: The Internet for Graphic Designers by Paul Farrington
Interactivity by Design by Ray Kristof and Amy Satran
In Your Face Two: the Best of Interactive Interface Design by Daniel Donnelly
Macromedia Flash Interface Design by Darcy DiNucci
MTIV: Process, Inspiration and Practice for the New Media Designer by Hillman Curtis
Multimedia Demystified
Pause & Effect the Art of Interactive Narrative by Mark Stephen Meadows
Pocket Guide to Multimedia by David D. Peck
Sound Design for Interactive Media by Joseph Cancellaro
Understanding Hypermedia by Bob Cotton and Richard Oliver
VizAbility by Woolsey, Kim, and Curtis

GRAPHIC DESIGN SOFTWARE

Adobe Illustrator CS4 Classroom in a Book
Adobe Photoshop CS4 Classroom in a Book
Dreamweaver CS3 Hands on Training by Lynda Weinman
Flash CS4 Bible by Robert Reinhardt and Jon Warren Lentz
Flash CS4 Visual Quickstart Guide by Katherine Ulrich
Flash MX Magic by J. Scott Hamlin and David J. Emberton
HTML 4 for the World Wide Web Visual Quickstart Guide by Elizabeth Castro
The Illustrator CS4 Bible
The Illustrator CS4 Wow Book by Sharon Stevens
Illustrator CS4 Visual Quickstart Guide
Illustrator Illuminated by Barbara Obermeier, Ted Padova
The Little Mac Book OSX LEPOARD by Robin Williams
The Macintosh Bible LEPOARD by Arthur Naiman
Photoshop and Illustrator Synergy by Jennifer Alspatch
The Photoshop CS4 Bible
The Photoshop CS4 Wow Book by Linnea Dayton and Jack Davis
Photoshop CS4 Visual Quickstart Guide
Photoshop CS4 Visual Type Effects by Roger Pring
Photorealistic Techniques with Adobe Photosho and Illustrator by Bert Monroy
QuarkXpress 8 Bible
QuarkXpress 8 Visual Quickstart Guide
QuarkXpress Tips and Tricks by David Blatner and Eric Taub
QuarkXpress Design Techniques
The QuarkXpress 8 Book by David Blatner and Eric Taub
Step-by-Step Electronic Design Techniques
Teach Yourself HTML4 in 14 Days by Laura Lemay
Understanding Macromedia 8 Action Script2 by Andrew Rapo, Alex Michael

CAREER & LEGAL
AIGA|Aquent Survey of Design Salaries 2006 by AIGA and AQUENT
The Art of Self Promotion by Lisa L. Cyr
Becoming a Graphic Designer by Steven Heller and Teresa Fernandes
The Business of Graphic Design by Ed Gold
Business of Illustration by Steven Heller, Teresa Fernandes
Careers by Design by Goldfarb
The Education of a Graphic Designer by Steven Heller
The Education of an Illustrator by Steven Heller, Marshall Arisman
Education of an E-Designer by Steven Heller
Festive Graphics: Art & Design of Self Promotion by Scott Witham
Graphic Artists Guild Pricing and Ethical Guidelines
Graphic Design Career Guide by James Craig
The Graphic Designers Guide to Portfolio Design by Debbie Rose Myers
Graphic Design: A Career Guide and Education Directory by the AIGA
Internet Surf & Turf Revealed by Barbara M. Waxer, Marsha L Baum
Inside the Business of Illustration by Steven Heller, Marshall Arisman
The Left Handed Designer by Seymour Chwast
Professional Practice in Graphic Design by AIGA*
Working with Graphic Designers by James Craig and William Bevington
Designing Creative Portfolios by Gregg Berryman
Digital Portfolio by Anne T. McKenna
Designing a Digital Portfolio by Cynthia L Baron
How to Prepare Your Portfolio by Ed Marquand
Marketing Your Creative Portfolio by Buff Hungerland
The Perfect Digital Portfolio by Stephen Romanello
Perfect Portfolio by Marilyn Sequior*
Portfolios Online by Kathleen Ziegler and Nick Greco
The Ultimate Portfolio by Martha Metzdorf
Designing Creative Resumes (2002 edition) by Gregg Berryman
The Art of Self Promotion by Lisa L. Cyr
Designers Self Promotion by Roger Walton

PACKAGE & EXHIBIT DESIGN
Contemporary Exhibit Design by Martin M. Pegler
Experimental Formats & Packaging by Roger Fawcett
Packaging Prototypes by Michael Cawthray

DESIGN & ILLUSTRATION ANNUALS
Communications Arts
Graphic Design USA
Graphis
Print
Typography
Typographics
Inside Design Now
Animation Now
American Illustration
European Illustration
Society of Illustrators
Picturebook

PERIODICALS

AIGA Journal of Graphic Design
Artbyte
Art in America
Art Forum
Communication Arts (CA)*
Computer Graphics World
Computer Arts
Computer Music
Create Online
Design Graphics
Digital Fine Arts
Digital Imaging

Digital Camera
Electronic Publishing
EFX Art and Design
FlashMX
Graphis*
HOW*
I.D.*
MacWorld
Newtype
Print*
RES
Step Graphics*

ENGLISH LANGUAGE USAGE

The Mac Is Not a Typewriter by Robin Williams
Strunk and White Elements of Style

WEB-BASED RESOURCES

Adobe.com	software training
Lynda.com	software training
Flashkit.com	action script code
ActionScript.org	action script code
AIGA.org	graphic design profession
CADC.org	graphic design profession
ConnCreatives.com	graphic design profession