

SIMPLE GEOMETRIC GRAPHICS

LESSON

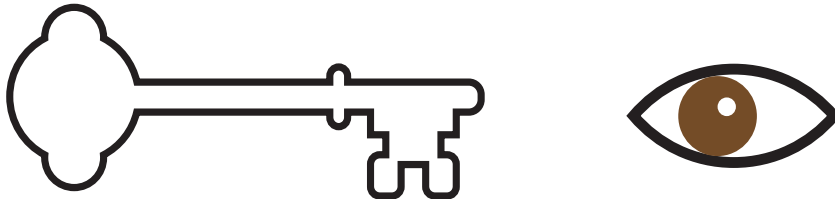
3

DESCRIPTION

Creating key and eye graphic images from basic shapes (rectangles and ovals) using Adobe Illustrator’s Geometric tools and Pathfinder features.

ASSIGNMENT

Create the **KEY** and **EYE** graphics as demonstrated and shown below and on pages 3 and 4..



SPECIFICATIONS

DOCUMENT FORMAT

- 8.5"x11" image area/artboard (letter size). Vertical orientation.

DESIGN & TECH:

- The color scheme is black/white/grey.
- Document color mode is RGB
- Build the KEY and EYE graphics using simple geometric shapes (circles and rectangles) and the Pathfinder palette.
- Use three layers, one template and two artwork (KEY, EYE)

PRESENTATION

Paper — 100% scale on letter paper from the b/w letter printer, with your name.

EVALUATION 0-10

Process - ongoing progress (milestones), to finished design.

Technical - document construction and quality of execution using tools, procedures, and techniques (Adobe Illustrator); follows specifications.

Presentation - paper and electronic.

Deadline - (deduction for not meeting deadline).

TOPICS

- Using simple geometric shapes and pathfinders to create complex graphics

ASSIGNMENT
SCHEDULE

Illustrator demo TH 1/31
Lesson 2
Lesson 3

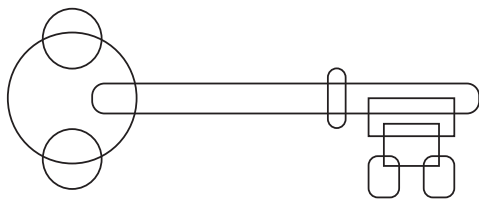
PROCEDURES

SETUP AND PREP

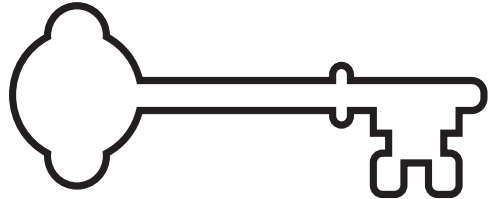
- Launch Illustrator. Create a new file and set the Artwork Board to letter size, page orientation to **vertical** (portrait).

CREATE YOUR ARTWORK

1. Rename layer 1 — KEY. Using the Layer Palette Options, make sure this layer is set to Artwork, and is not a template layer.
2. Add another layer to use as a template layer. On this layer place the file *SimpleGeoGraphicsTemplate.tiff*
3. On the KEY layer, create the **KEY** graphic as demonstrated and below.

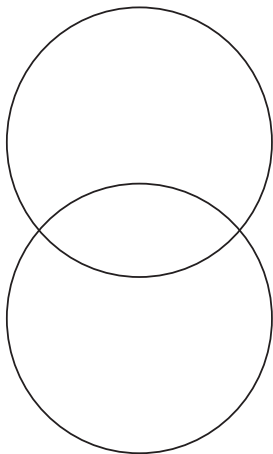


draw and position circles and rectangles following template provided.

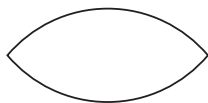


select all and combine using Pathfinders Palette shape modes (not Pathfinders menu)

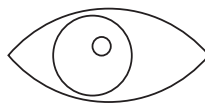
4. Add another layer. Name it EYE. On the EYE layer, create the EYE as demonstrated and below.



draw and position circles following template provided.



"slice" as shown with Pathfinders Palette shape mode.



add pupil and highlight circle.



thick black stroke on eye. Fill pupil brown with no stroke. Fill pupil highlight circle white with no stroke.

SAVE

- Save your artwork as a .ai file in the Illustrator CC version.
- Make appropriate backup copies of your file on servers, Flash drive.
- NO EXCUSES for lost files.

FINAL OUTPUT & PRESENTATION

- Assemble final prints as required.